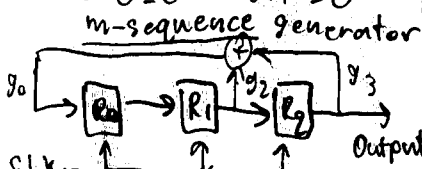


Galois field symbols 0 and 1 binary operation mod 2

$0 \oplus 0 = 0$ ,  $0 \oplus 1 = 1$ ,  $1 \oplus 0 = 1$ ,  $1 \oplus 1 = 0$   
 $0 \cdot 0 = 0$ ,  $0 \cdot 1 = 0$ ,  $1 \cdot 0 = 0$ ,  $1 \cdot 1 = 1$



$g(x) = x^3 + x^2 + 1$  (Deg.  $r=3$ )

- 1 specifies closed -> connection
- 0 specifies open -> no connection
- Cycle over all possible  $2^r - 1$  nonzero states

CDMA Orthogonal (real-valued)

$\langle c_1, c_2 \rangle = \int c_1(t)c_2(t) dt = 0$

CDMA has soft capacity limit instead of TDMA & FDMA

K-user orthogonal CDMA system Rate R bps

$\therefore$  Bandwidth  $= \frac{1}{2} RR$

Hadamard length  $2^n$   $W_2^1 = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} W_0 \\ W_1 \end{bmatrix}$ ,  $W_2^2 = \begin{bmatrix} W_{2^0-1} & W_{2^0-1} \\ W_{2^1-1} & W_{2^1-1} \end{bmatrix}$

Gold code -> is the combination of 2 m-sequence generator

ZF System -> D-amps: 30kHz carrier, 3 user/carrier  
 GSM: 200kHz carrier, 8 full-rate user/carrier

Multicarrier Fading:  $h(t) = \sum_{l=0}^{L-1} \beta_l \delta(t - \tau_l)$

Single Carrier Transmission: Baseband  $s(t) = \sum_{k=0}^{N-1} S_k \rho(t - kT_s)$ ,  $\rho(t) = \begin{cases} 1, t \in [0, T_s) \\ 0, \text{otherwise} \end{cases}$

Baseband  $x(t) = \text{Re} \{ s(t) e^{j2\pi f_c t} \}$

DFT  $X[k] = \sum_{n=0}^{N-1} x[n] e^{-j2\pi k n / N}$

IFFT  $x[n] = \sum_{k=0}^{N-1} X[k] e^{j2\pi k n / N}$

Parseval's Theorem  $\langle x, y \rangle = \int x(t)y^*(t) dt = \int X(f)Y^*(f) df$

Orthogonality:  $\langle a, b \rangle = \int a(t)b^*(t) dt = 0$  (Time-domain)

Frequency  $\langle A, B \rangle = \int A(f)B^*(f) df = 0$

CDMA  $S(t) = \sum_{k=0}^{N-1} S_k C_k(t)$ ,  $S(f) = \sum_{k=0}^{N-1} S_k C_k(f)$

TDMA  $S(t) = \sum_{k=0}^{N-1} S_k C_k(t - kT_s)$ ,  $S(f) = C(f) \sum_{k=0}^{N-1} S_k e^{-j2\pi f k T_s}$

FDMA  $S(f) = \sum_{k=0}^{N-1} S_k C(f - k\Delta f)$

OSPF UL 4-60SK DL 4 to 512

These three methods maintain OFDM

- 1) Multiplexing (IFFT) -> multicarrier modulation (MCM)
- 2) Gain spectral efficiency -> for the carriers
- 3) Achieve efficient implementation -> FFT and IFFT

Complexity depends on SS and SC

Convolution: Flip -> Shift -> Multiply

$X[k] = \sum_{l=0}^{N-1} x[l] W_N^{-kl}$

IFFT  $x[n] = \sum_{k=0}^{N-1} X[k] W_N^{kn}$

SC/FDE  $\{x_n\} \rightarrow$  Add CP  $\rightarrow$  Channel  $\rightarrow$  Remove CP  $\rightarrow$  OFDM

OFDM  $\{x_n\} \rightarrow$  IFFT  $\rightarrow$  IFFT  $\rightarrow$  OFDM

Spreading Codes [get not necessary orthogonal / Built from PN code (Scrambling code)]

OSPF Code Disadvantages [Poor autocorrelation property]

DFT  $S(f) = \sum_{k=0}^{N-1} S_k \exp(j2\pi k t / T_s)$

OFDM  $S_k(t) = \frac{1}{N} \sum_{k=0}^{N-1} S_k \exp(j2\pi k t / T_s)$

DFT N-point of an N-point

Invert DFT  $X[k] = \sum_{n=0}^{N-1} x[n] W_N^{-kn}$